



Articulation Agreement

The Art Institute of
California – San Francisco
1170 Market Street
San Francisco, CA 94102

Agreement Between

and

Santa Rosa Junior College
1501 Mendocino Ave
Santa Rosa, CA 95401

The Art Institute of California-San Francisco and Santa Rosa Junior College agree to enter into an articulation agreement to benefit those Santa Rosa Junior College students who have successfully completed the course(s) listed in the following table. Under this agreement, Santa Rosa Junior College students may apply for articulated credit(s) to The Art Institute of California–San Francisco upon meeting the following criteria:

1. Students must have completed the listed courses with a grade of “C” or higher.
2. The student must be pursuing a Bachelor of Science at The Art Institute of California—San Francisco within twelve months after completion of courses at Santa Rosa Junior College.
3. Students must submit to the Admissions Coordinator at The Art Institute of California--San Francisco a completed articulated credit application, including:
 - 1) Official copy of transcript indicating the grades received.
 - 2) An Articulated Credit Application.
4. Students who graduate from Santa Rosa Junior College and meet the Associate in Arts or Associate in Science General Education Requirements with a 2.0 CGPA or above and meet the above requirements will be accepted to The Art Institute of California-San Francisco in the areas of Graphic Design, Advertising, Media Arts & Animation, Interactive Media Design, Fashion Design, Fashion Marketing, Interior Design, and Visual & Game Programming, and have seven general education requirements waived.¹

¹ General education courses must be completed in accordance with SRJC General Education Requirements Option B or Option C. Courses numbered 1-99 in Option A will transfer on a case-by-case basis. In order to meet the humanities requirement at the Art Institute of California –San Francisco, general education credits must include at least one Art History course. Additional courses may apply on a case-by-case- basis.

5. Prior to enrolling in the Game Art & Design program Santa Rosa Junior College students must fulfill the admissions requirements for this program: Complete at least 24 credits of college level academic courses and earn a minimum CGPA of 2.5.²
6. Students not completing a degree may also have general education credits transferred on an individual basis. In addition courses indicated on the tables following completed at Santa Rosa Junior College may apply to other majors at the Art Institute of California – San Francisco. Other courses may also apply as appropriate.
7. This transfer agreement will become effective upon the signing of the parties listed below and shall remain in effect until modified or cancelled in writing by either institution. Each party agrees to notify the other of any changes in their respective program curricula that would necessitate a re-evaluation of the agreement or its supporting equivalency charts.
8. The Art Institute of California--San Francisco reserves the right to enter into similar agreements with other schools.
9. No more than 75% of the total required credits for graduation may be transferred from another institution.

The following courses based on The Art Institute of California-SF 2005-2006 and Santa Rosa Junior Catalog 2006-2007.

² General education courses must be completed in accordance with SRJC General Education Requirements Option B or Option C. Courses numbered 1-99 in Option A will transfer on a case-by-case basis. In order to meet the humanities requirement at the Art Institute of California –San Francisco, general education credits must include at least one Art History course. Additional courses may apply on a case-by-case- basis.

<u>The Art Institute of California-San Francisco</u>	<u>Credits</u>	<u>Santa Rosa Junior College</u>	<u>Units</u>
<u>Graphic Design</u> All courses with an option of 1.5 – 3 units must be taken for a total of 3 units			
FS104 Computer Applications	3	CIS 74.11 Microsoft Office	3
FS102 Fundamentals of Design	3	ART 3 Introduction to Art & Design	3
FS101 Fundamentals / Observational Drawing	3	ART 7A Drawing & Composition I or (Formerly ART 7A and ART 7B at 1.5 Units)	3 or 1.5 1.5
FS103 Color Theory	3	ART 4 Principles of Color	3
FS122 Image Manipulation	3	CIS 73.21 Adobe Photoshop 1 (Formerly CIS 73.31) CIS 73.31 A Introduction to Adobe Photoshop and CIS 73.31 B Intermediate Adobe Photoshop	3 or 1.5 1.5
GD1123 Electronic Layout	3	APGR 52A Introduction to Computer Based Design and APGR 52B Computer Base Design 2	3 3
GD1124 Form & Space	3	ART 5 Three- Dimensional Design	3
GD1125 Introduction to Photography	3	ART 36 Elementary Photography	3
GD3383 Photography II	3	ART 59A Photojournalism and ART 36 Elementary Photography	3 3
FS131 Typography I - Traditional	3	APGR 50 Introduction to Typography or ART 51.3 Graphic Design: Type & Letter Forms	3
GD1134 Digital Illustration	3	APGR 54.1 Production Techniques in Illustrator or CIS 73.35A Adobe Illustrator 1 and CIS 73.35B Adobe Illustrator 2	3 or 1.5 1.5
GD2241 Concept Design	3	ART 51.1 Graphic Design: Principles of Visual Communication and ART 51.2 Graphic Design: Digital Imaging	1.5 – 3 1.5 - 3
GD2244 Advanced Image Manipulation	3	CIS 73.31 C Photoshop Advanced Concepts	4
GD2254 Pre Print Production	3	APGR 54.2 Digital Design Production and Process and the following: APGR 52A Introduction to Computer Based Design APGR 52B Computer Base Design 2 APGR 54.1 Production Techniques in Illustrator	3 3 3 3

Advertising**All courses with an option of 1.5 – 3 units must be taken for a total of 3 units**

FS104 Computer Applications	3	CIS 74.11 Microsoft Office	3
FS102 Fundamentals of Design	3	ART 3 Introduction to Art & Design	3
FS101 Fundamentals / Observational Drawing	3	ART 7A Drawing & Composition I or (Formerly ART 7A and ART 7B at 1.5 Units)	3 or 1.5 1.5
FS103 Color Theory	3	ART 4 Principles of Color	3
FS122 Image Manipulation	3	CIS 73.21 Adobe Photoshop 1 (Formerly CIS 73.31) CIS 73.31 A Introduction to Adobe Photoshop and CIS 73.31 B Intermediate Adobe Photoshop	3 or 1.5 1.5

Visual & Game Programming**All courses with an option of 1.5 – 3 units must be taken for a total of 3 units**

FS104 Computer Applications	3	CIS 74.11 Microsoft Office	3
FS102 Fundamentals of Design	3	ART 3 Introduction to Art & Design	3
FS101 Fundamentals / Observational Drawing	3	ART 7A Drawing & Composition I or (Formerly ART 7A and ART 7B at 1.5 Units)	3 or 1.5 1.5
FS103 Color Theory	3	ART 4 Principles of Color	3
FS122 Image Manipulation	3	CIS 73.21 Adobe Photoshop 1 (Formerly CIS 73.31) CIS 73.31 A Introduction to Adobe Photoshop and CIS 73.31 B Intermediate Adobe Photoshop	3 or 1.5 1.5
VG1106 Operating Systems & Shell Scripting	3	CIS 50.71 Introduction to Unix	3
VG1112 Principles of Programming	3	CIS 10 Introduction to Computer Programming and CIS 50.71 Introduction to Unix	4 3
VG2220 Database Concepts and Software Development	3	CIS 11 Data Structures and Algorithms and CIS 17 Java Programming	4 3
The following courses to be based on a portfolio review			
VG1126 Object-Oriented Programming	3	CIS 17 Java Programming	3

Game Art & Design**All courses with an option of 1.5 – 3 units must be taken for a total of 3 units**

FS104 Computer Applications	3	CIS 74.11 Microsoft Office	3
FS102 Fundamentals of Design	3	ART 3 Introduction to Art & Design	3
FS101 Fundamentals / Observational Drawing	3	ART 7A Drawing & Composition I or (Formerly ART 7A and ART 7B at 1.5 Units)	3 or 1.5 1.5
FS103 Color Theory	3	ART 4 Principles of Color	3
FS122 Image Manipulation	3	CIS 73.21 Adobe Photoshop 1 (Formerly CIS 73.31) CIS 73.31 A Introduction to Adobe Photoshop and CIS 73.31 B Intermediate Adobe Photoshop	3 or 1.5 1.5
MA1124 Sculpture for Animation	3	ART 33A Beginning Sculpture	3
MA2200 Painting	3	One of the following or a combination equaling 3 units: ART13 Watercolor, ART 14A Beginning Painting, ART 14B Intermediate Painting, ART 14C Advanced Painting	3

Media Arts & Animation**All courses with an option of 1.5 – 3 units must be taken for a total of 3 units**

FS104 Computer Applications	3	CIS 74.11 Microsoft Office	3
FS102 Fundamentals of Design	3	ART 3 Introduction to Art & Design	3
FS101 Fundamentals / Observational Drawing	3	ART 7A Drawing & Composition I or (Formerly ART 7A and ART 7B at 1.5 Units)	3 or 1.5 1.5
FS103 Color Theory	3	ART 4 Principles of Color	3
FS122 Image Manipulation	3	CIS 73.21 Adobe Photoshop 1 (Formerly CIS 73.31) CIS 73.31 A Introduction to Adobe Photoshop and CIS 73.31 B Intermediate Adobe Photoshop	3 or 1.5 1.5
MA1124 Sculpture for Animation	3	ART 33A Beginning Sculpture	3
MA2200 Painting	3	One of the following or a combination equaling 3 units: ART13 Watercolor, ART 14A Beginning Painting, ART 14B Intermediate Painting, ART 14C Advanced Painting	3

Interactive Media Design**All courses with an option of 1.5 – 3 units must be taken for a total of 3 units**

FS104 Computer Applications	3	CIS 74.11 Microsoft Office	3
FS102 Fundamentals of Design	3	ART 3 Introduction to Art & Design	3
FS101 Fundamentals / Observational Drawing	3	ART 7A Drawing & Composition I or (Formerly ART 7A and ART 7B at 1.5 Units)	3 or 1.5 1.5
FS103 Color Theory	3	ART 4 Principles of Color	3
FS122 Image Manipulation	3	CIS 73.21 Adobe Photoshop 1 (Formerly CIS 73.31) CIS 73.31 A Introduction to Adobe Photoshop and CIS 73.31 B Intermediate Adobe Photoshop	3 or 1.5 1.5
FS131 Typography I - Traditional	3	APGR 50 Introduction to Typography or ART 51.3 Graphic Design: Type & Letter Forms	3
GD1134 Digital Illustration	3	APGR 54.1 Production Techniques in Illustrator or CIS 73.35A Adobe Illustrator 1 and CIS 73.35B Adobe Illustrator 2	3 or 1.5 1.5
GD2244 Advanced Image Manipulation	3	CIS 73.31 C Photoshop Advanced Concepts	4
MM1111 Design Layout	3	CIS 58.62A Dreamweaver, Beginning and CIS 58.62B Dreamweaver, Intermediate	1.5 1.5
MM1123 Fundamentals of Web-based Programming	3	CIS 58.51A Creating Web Pages 1-HTML, CIS 58.51B Creating Web Pages 2-HTML	1.5 1.5
MM1121 Information Design	3	CIS 58.62 C Web Database Design with Dreamweaver MX	3
MM3303 Intermediate Web-based Programming	3	CIS 54.13 Using JavaScript to Design Dynamic Web Pages and CIS 58.51A Creating Web Pages 1-HTML, CIS 58.51B Creating Web Pages 2-HTML	3 1.5 1.5

Fashion Design**All courses with an option of 1.5 – 3 units must be taken for a total of 3 units**

FS104 Computer Applications	3	CIS 74.11 Microsoft Office	3
FS102 Fundamentals of Design	3	ART 3 Introduction to Art & Design	3
FS101 Fundamentals / Observational Drawing	3	ART 7A Drawing & Composition I or (Formerly ART 7A and ART 7B at 1.5 Units)	3 or 1.5 1.5
FS103 Color Theory	3	ART 4 Principles of Color	3
FD2225 Textiles	3	FASH 8 Introductory Textiles	3
FD 1121 Fundamentals of Construction	3	FASH 70A Clothing Construction 1	3
FD 2215 Intermediate Construction	3	FASH 70B Clothing Construction 2	3
FD 3337 Current Designers	3	FASH 141 Contemporary Fashion Designers	3
The following to be awarded based on a portfolio review			
FD2223 Trends & Concepts in Apparel Marketing	3	FASH 53 Fashion Analysis	3

Fashion Marketing**All courses with an option of 1.5 – 3 units must be taken for a total of 3 units**

FS104 Computer Applications	3	CIS 74.11 Microsoft Office	3
FS102 Fundamentals of Design	3	ART 3 Introduction to Art & Design	3
FS101 Fundamentals / Observational Drawing	3	ART 7A Drawing & Composition I or (Formerly ART 7A and ART 7B at 1.5 Units)	3 or 1.5 1.5
FS103 Color Theory	3	ART 4 Principles of Color	3
FS122 Image Manipulation	3	CIS 73.21 Adobe Photoshop 1 (Formerly CIS 73.31) CIS 73.31 A Introduction to Adobe Photoshop and CIS 73.31 B Intermediate Adobe Photoshop	3 or 1.5 1.5
FD2225 Textiles	3	FASH 8 Introductory Textiles	3
The following to be awarded based on a portfolio review			
FD2223 Trends & Concepts in Apparel Marketing	3	FASH 53 Fashion Analysis	3

Interior Design

All courses with an option of 1.5 – 3 units must be taken for a total of 3 units

FS104 Computer Applications	3	CIS 74.11 Microsoft Office	3
FS102 Fundamentals of Design	3	ART 3 Introduction to Art & Design	3
FS101 Fundamentals / Observational Drawing	3	ART 7A Drawing & Composition I or (Formerly ART 7A and ART 7B at 1.5 Units)	3 or 1.5 1.5
FS103 Color Theory	3	ART 4 Principles of Color	3
FS122 Image Manipulation	3	CIS 73.21 Adobe Photoshop 1 (Formerly CIS 73.31) CIS 73.31 A Introduction to Adobe Photoshop and CIS 73.31 B Intermediate Adobe Photoshop	3 or 1.5 1.5
FS111 Drawing, Proportion, and Perspective	3	INDE 67 Interior Illustration and Rendering	3
ID1123 Basics of Interior Design	3	INDE 20 Introduction to Interior Design	3
ID1133 Space Planning	3	INDE 80.1 Interior Environment and Space Planning	3
ID1129 Introduction to AutoCAD	3	ARCH 83 Residential Drafting/Design Using CAD	3
ID 1137 Architecture, Interiors, & Furniture – Ancient to 1830	3	INDE 62.1 History of Furniture I	3
ID 2217 Architecture, Interiors, & Furniture 1830 to Present	3	INDE 62.2 History of Furniture II	3
ID 2219 Human Factors	3	INDE 82 Working Drawings for Interior Design	3

ID 2235 Lighting Design	3	INDE 83 Lighting Design	3
ID 3317 Materials & Specifications	3	INDE 63 Interior Products, Materials, and Lighting	3
ID 4419 Business Management for Interior Designers	3	INDE 64.1 Professional Practices for Interior Design or INDE 68 Business Management for Interior Designers	3 3
FS 399 Internship	3	INDE 85 Practices in Interior Design	3
ID 2233 Corporate Design	3	INDE 86 Commercial Design	3
ID1129 Introduction to AutoCAD	3	ARCH 83 Residential Drafting/Design Using CAD	3
ID 1137 Architecture, Interiors, & Furniture – Ancient to 1830	3	INDE 62.1 History of Furniture I	3
ID 2217 Architecture, Interiors, & Furniture 1830 to Present	3	INDE 62.2 History of Furniture II	3
ID 2219 Human Factors	3	INDE 82 Working Drawings for Interior Design	3
ID 2235 Lighting Design	3	INDE 83 Lighting Design	3
ID 3317 Materials & Specifications	3	INDE 63 Interior Products, Materials, and Lighting	3
ID 4419 Business Management for Interior Designers	3	INDE 64.1 Professional Practices for Interior Design or INDE 68 Business Management for Interior Designers	3 3
FS 399 Internship	3	INDE 85 Practices in Interior Design	3
ID 2233 Corporate Design	3	INDE 86 Commercial Design	3

The following courses to be determined by portfolio review			
ID3323 Advanced Corporate Design or	3 3	INDE 87 Advanced Interior Design Studio II	3
ID 2223 Residential Design – Traditional or ID3313 Residential Design – Contemporary	3 3	INDE 64.2 International Practices of Interior Design and INDE 66.1 Kitchen and Bath Design	3 3
ID1117 Basic Drafting or ID 2217 Architecture, Interiors, & Furniture 1830 to Present	3 3	INDE 61.2 Interior Design Studio I	3
ID1127 Architectural Drafting	3	All of the following: ARCH 56 Introduction to Architectural Drafting, ARCH 70 A Architectural Process, ARCH 70 B The Architectural Project	1.5 1 1

The Art Institute of California—San Francisco
Representative(s)

Santa Rosa Junior College
Representative(s)

Date

Date